

THE DRESDEN FILES ROLE-PLAYING GAME

CHARACTER SHEET

CHARACTER *ANDY DRABYK*

PLAYER

ASPECTS

HIGH CONCEPT

Sock in the Making

TROUBLE

Great Expectations

OTHER ASPECTS

Not a Kid Anymore

SKILLS

SUPERB (+5)

OF SLOTS: 0

GREAT (+4)

OF SLOTS: 1

Athletics

GOOD (+3)

OF SLOTS: 2

Discipline, Endurance

FAIR (+2)

OF SLOTS: 3

Might, Presence,

AVERAGE (+1)

OF SLOTS: 4

STRESS

1 2 3 4 5 6 7 8

PHYSICAL
(ENDURANCE)



MENTAL
(CONVICTION)



SOCIAL
(PRESENCE)



ARMOR, ETC:

STUNTS & POWERS

COST ABILITY

-1 *Fleet of Foot (Athletics):*
+2 to Athletics when sprinting.

-1 *Leadership (Presence):*
+1 to Presence to command
a group, coordinating them
1 time increment faster.

-1 *Tireless (Endurance):* Endurance
considered Fantastic when
it might affect
another skill.

+2 *Pure Mortal Bonus*

CONSEQUENCES

TYPE	P/M/S	STRESS	USED?	ASPECT
MILD	ANY	-2	<input type="radio"/>	
MODERATE	ANY	-4	<input type="radio"/>	
SEVERE	ANY	-6	<input type="radio"/>	
			<input type="radio"/>	
			<input type="radio"/>	
			<input type="radio"/>	
EXTREME	ANY	-8	<input type="radio"/>	REPLACE PERMANENT

POWER LEVEL

Feet in the Water

SKILL CAP

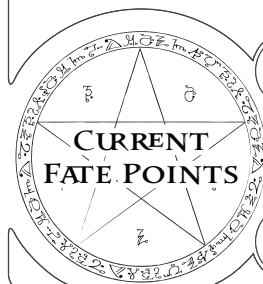
Great

SKILL POINTS SPENT

20

TOTAL AVAILABLE

20



6

BASE REFRESH LEVEL

5

ADJUSTED REFRESH

FP FROM LAST SESSION

-1

TOTAL REFRESH
ADJUSTMENT

THE LADDER

LEGENDARY	+8
EPIC	+7
FANTASTIC	+6
SUPERB	+5
GREAT	+4
GOOD	+3
FAIR	+2
AVERAGE	+1
MEDIOCRE	+0
POOR	-1
TERRIBLE	-2

ANDY DRABYK

Andy is his parents' joy, their golden child. He's got a real aptitude for sports, and his parents have mapped out his entire athletic career. It'll be a great life, as long as he doesn't let them down.

ANDY'S STUNTS

Fleet of Foot (Athletics): +2 to Athletics when sprinting.

Leadership (Presence): +1 to Presence to command a group, coordinating them 1 time increment faster.

Tireless (Endurance): Endurance considered Fantastic when it might affect another skill. (The upshot: if Endurance would modify another skill, that skill gets a +1.)

ANDY IS A PURE MORTAL

Since he has no weird powers, Andy gets an extra 2 fate points. Spend 'em while you got 'em!

