

Rasse	Dice	Dexterity	Knowledge	Mechanical	Perception	Strength	Technical	Abilities	Move	Size
Human	12D	2D/4D	2D/4D	2D/4D	2D/4D	2D/4D	2D/4D	-	10/-12	1.5 - 2.0
Bimm (near-Human)	12D	1D+1/4D	2D/4D	1D/2D+2	1D+1/4D+2	1D/2D+2	1D/2D+2	-	11/-14	1.0 - 1.5
Hapan	13D	2D/4D+2	2D/5D	2D/4D	1D+1/3D+2	2D/4D+2	2D/4D	Vision, Language, Attractivness	10/-12	1.5 - 2.1
Firrreeo	12D	2D/4D	2D/4D	2D/4D	2D/4D	2D/4D	2D/4D	Protected Vision, Extraordinary Recuperation	10/-12	about 1.6
Lorridian	12D	2D/4D	2D/4D	1D/4D	3D/5D	2D/4D	1D/4D	Kinetic Communication, Body Language, former Slaves	10/-12	1.4 - 2.0
Arkanian	13D	1D/3D+2	1D+2/4D+1	1D+1/4D	1D+1/4D	1D+2/4D+1	2D/4D+2	Darkvision, Arrogance, Infamy	10/-12	1.5 - 2.2
Bothan	12D	1D/4D	2D/4D	1D/3D	3D/5D	1D+2/3D+2	2D/4D+1	-	10/-13	1.3 - 1.5
Epicanthix	12D	2D/4D+2	2D/4D	2D/4D	2D/4D+2	2D/4D	2D/3D+2	Cultural Learning, Galactic Naivete	10/-13	1.8 - 2.5
Etti	12D	2D/4D	2D/4D	2D/3D+2	2D/4D	2D/3D+2	2D/3D+2	Affinity for buisness	8/-10	1.7 - 2.2
Omwat	12D	1D+1/4D	1D+2/4D+1	1D+1/4D	1D+1/4D	1D/3D+1	1D+2/4D+1	Technical Aptitude Camouflage, Spatial Awareness, Believed to be venomous, group oriented	10/-12	1.6 - 2.1
Togruta	13D	2D/4D+2	2D/4D+1	1D/4D	2D/4D+1	1D/3D+2	1D/4D		10/-12	1.7 - 1.9
Umbaran	12D	2D/4D	2D/4D+1	2D/4D	2D/4D+1	1D+1/3D+2	2D/4D	Darkvision, Low Light Vision, Light Sensivity, Perceptive, Influence	10/-12	1.5 - 1.8
Zeltron	12D	1D+1/4D	1D/3D+1	1D+1/4D	2D+1/5D	1D+1/4D	1D/3D+2	Empathy, Pheromones, Entertainers, Initiative Bonus	10/-12	1.5 - 2.0